

SEMESTER PATTERN SYLLABUS

BACHELOR OF FASHION DESIGN

SEMESTER – I

- 1. Elements of Design :**
 - Basic knowledge of the elements & principles of design, which is essential for the development of design.
- 2. Fundamental of Textile – I :**
 - Basic knowledge of fibre, yarn & fabric which helps to understand the structure of fabric.
- 3. Computer Basics :**
 - The utility of computer, computer architecture & networking.
- 4. Chemical Processing – I :**
 - Chemical processing of textile materials, which is important for the fabric qualities.
- 5. Traditional Indian Textiles – I :**
 - Detail studies of Woven Indian Traditional Textiles.
- 6. Functional English :**
 - English grammar to improve linguistic abilities.

SEMESTER – II

- 1. Colour Composition :**
 - Basics of colour theories, colour combinations & texture so that they can make successful designs
- 2. Fundamentals of Textile – II :**
 - Basics of fabric weaving and weaving machines.
- 3. Computer Application in Designing :**
 - CAD and the concept of operating system so that they can effective use for designing.
- 4. Chemical Processing – II :**
 - Study of textile chemistry & its effect on fabric behavior.
- 5. Traditional Indian Textiles – II :**
 - Study of Regional Traditional Textiles of India with reference to raw material, technique and motifs.
- 6. Communication Skills in English :**
 - Written & oral communication skills in English.

SEMESTER – III

- 1. Fashion Illustration :**
 - Practice of figure drawing through mechanical croquies & stylised croquies & rendering to show various textures, prints & shades using different colour media.
- 2. Draping Techniques – I :**
 - Draping is a method of making patterns using muslin cloth draped on dress form. This helps to understand the relation between fabric, form & design.
- 3. Surface Ornamentation – I :**
 - Regional embroideries & their importance in designing.
- 4. Study of Indian Costumer :**
 - This is an overview of history of fashion with emphasis on clothing, costume & fashion.
- 5. Basic of Pattern Making – I :**
 - Basics of pattern making and pattern adaptation to develop skill in making pattern for any design.
- 6. Construction Techniques – I :**
 - Garments construction & techniques of structural ornamentation for effective garment designing.

SEMESTER – IV

- 1. Computer Aided Fashion Illustration :**
 - Developing fashion illustrations and specification sheet using software.
- 2. Draping Techniques – II :**
 - This aims at developing draping skills on a 3D form & obtain harmony between design, fabric, figure & form.
- 3. Surface Ornamentation – II :**
 - Information about different hand dyed and painted textiles of India & knowledge of different lace making techniques.
- 4. Study of Western Costume :**
 - History of fashion from western civilization including headgears, costumes, jewellery & footwear.
- 5. Basics of Pattern Making – II :**
 - Pattern making basics and skills in adapting patterns to form silhouettes for kidswear & womens wear.
- 6. Construction Techniques – II :**
 - This helps students to acquire skills in garment construction & various stitching techniques.

SEMESTER – V

1. Fundamentals of Apparel Production – I :

- Structure & working of apparel industry & to develop understanding of various processes carried out during apparel manufacture at mass level.

2. Pattern Making – I :

- Pattern making for menswear like different types of trouser, shirt, waist coat, kurta & pyjama.

3. Grading – I :

- Grading is a technique of making patterns in larger or smaller sizes. This subject imparts basic knowledge of pattern grading, use of slopers, and industrial use.

4. Leather & Knitwear Designing :

- Skill in designing leather wear & knit wears & to understand the properties of leather & knits.

5. Fashion Studies :

- World of fashion with the terminologies used, principles, elements, theories, fashion communication & designer's role in production.

6. Entrepreneurship Development :

- Entrepreneurial values, attitude, qualities & desires. This explains the importance of entrepreneurship.

SEMESTER – VI

1. Fundamentals of Apparel Production :

- This subject explains mass production of apparels.

2. Pattern Making – II :

- Skills in pattern adjustment & understanding the relation between fabric form & flat patterns to select flattering patterns for perfect fit.

3. Grading – II :

- The concept of commercial paper pattern and pattern envelope is introduced in this subject. Pattern manipulation & grading skills are developed through practical.

4. Computer Aided Fashion Design :

- Skills in pattern manipulation, grading & pattern envelope are developed through practical.

5. Design Development :

- Students develop a product relevant to the subject. A report of design process from concept to product alongwith presentation is judged by external examiner.

6. Fashion merchandising :

- This explains management & merchandising & the role of merchandiser in fashion industry.